

In Flight Menu

ESC

Forward View

F1

Back View

F2

Left View

F3

Right View

F4

Chase View

F5

Player -> Wingman View

F6

Player -> Target View
Target -> Player View

F7

Weapon View

F8

Fly-by View
One Shot Fly-by
Perm Fly-by

F9

External View

F10

Swap Windows

F11

2nd Window
2nd Window Pos

F12

Chat

~

No thrust

1

25% thrust

2

50% thrust

3

75% thrust

4

Full thrust

5

Metanol

6

-5% thrust

7

+5% thrust

8

9

Pause

0

View Zoom Out

-

View Zoom In

+
=

|
\
←

Cockpit

Fire Gun

TAB

Prev waypoint
End Mission

Q

Next waypoint
Waypoint Info

W

Engine(s)

E

Revive

R

Obj Labels
Screen Text

T

1st Instrument
Pop-Ups On

Y

2nd Instrument
Pop-Ups Off

U

3rd Instrument
Memorize Pop-Ups

I

O

Hot Seat
AC

P

Primary Gun

[

2nd Weapon

]

Next target in mode
Prev target
Closest Target

CAPS LOCK

Autopilot
Air Info (GCI)

A

Auto Trim

S

D

Flaps extend
Jett.Fuel Tanks
Jett. Ext Stores

F

Gear
Grid Info (FAC)

G

Air Target (enemy)
Air Target (friend)

H

Veh Target (enemy)
Veh Target (friend)

J

Obj Target (enemy)
Obj Target (friend)

K

Head Tracking

L

Deselect target
List Messages;

Central target

“
‘

ENTER

SHIFT

Z

X

Time comp
Slo-mo

C

Flaps retract

V

Brakes

B

Air Entity
Grd Veh entity
Grd Obj entity

N

Air Entity (2nd)
Grd Veh (2nd)
Grd Obj (2nd)

M

Rudder left
Seat Left ,

<

Rudder right
Seat Right .

>

?
/

SHIFT

CTRL

ALT

Fire Weapon

ALT

CTRL

Screen Shot

PRINT SCREEN

SCROLL

PAUSE

INSERT

HOME

PAGE UP

DELETE

END

PAGE DOWN

Pitch Down
Pan Up
Seat Up

Bank Left
Pan Left
Seat Forward

Pitch Up
Pan Down
Seat Down

Bank Right
Pan Right
Seat Back

ResetSeat ALT SHIFT UP ARROW

Bailout ALT SHIFT B

NUM LOCK

Snap View Toggle

/

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Forward Left View

7

Forward View

8

Forward Right View

9

Left View

4

Up View

5

Right View

6

+

Back Left View

1

Back View

2

Back Right View

3

Instrument View

0

DEL

ENTER